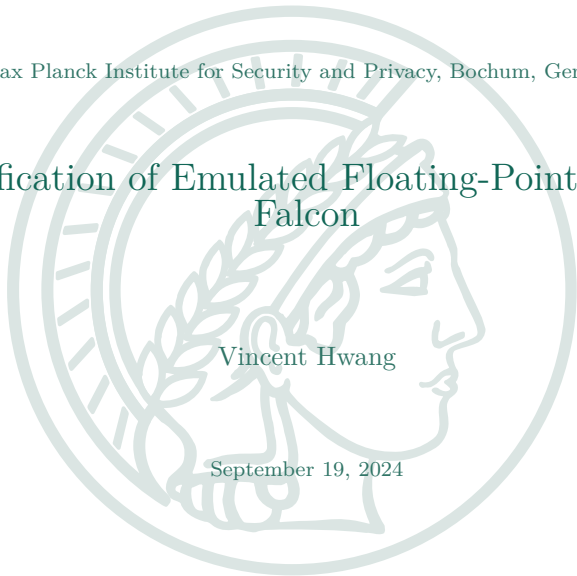


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Formal Verification of Emulated Floating-Point Arithmetic in Falcon

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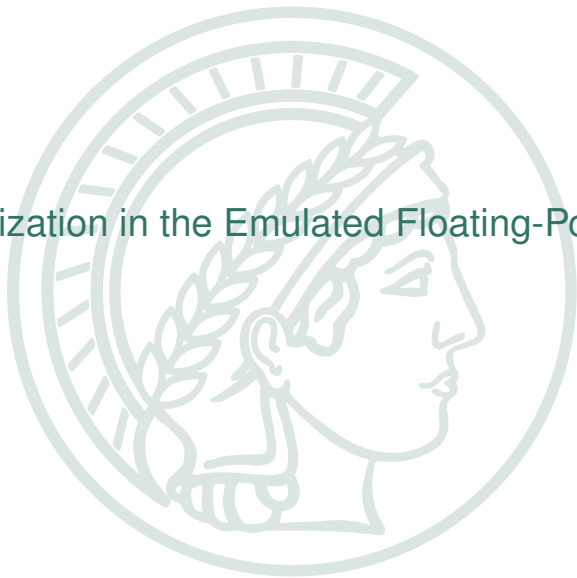
- ▶ Incorrect zeroization.
- ▶ Range checking in FFT (formal verification, for the absence of incorrect zeroizations).
- ▶ Equivalences between fadd./fsub./fmul. implementations (formal verification).





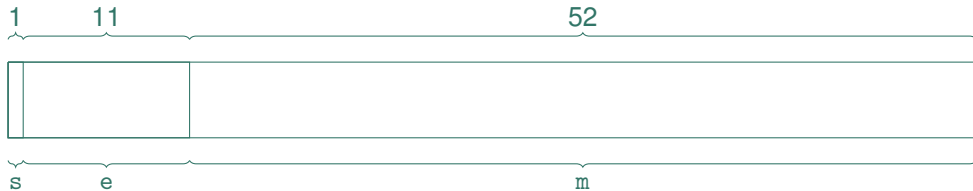
- ▶ Lattice-based digital signature selected by NIST.
- ▶ Compact signature and public key sizes (compared to another lattice-based winner Dilithium).
- ▶ Floating-point arithmetic in signing.
 - ▶ FFT
 - ▶ Falcon tree.
 - ▶ Fast Fourier sampling.

Incorrect Zeroization in the Emulated Floating-Point Multiplication





Double-precision in this talk.



- ▶ $0 < e < 2047$ (normal values):

$$(-1)^s 2^{e-1075} (2^{52} + m).$$

- ▶ Zeros: $e = m = 0$.
- ▶ Other values (irrelevant in this work):
 - ▶ $e = 0$ and $m \neq 0$: subnormals.
 - ▶ $e = 2047$ and $m = 0$: infinities.
 - ▶ $e = 2047$ and $m \neq 0$: NaNs.

Concerns of Floating-Point Arithmetic



- ▶ Not always constant-time.
- ▶ FPU does not even exist on some microcontrollers!



- ▶ Compute with only
 - ▶ Integer: add./sub./mul.
 - ▶ Bit-wise: $|$, $\&$, $\hat{}$, \sim .
- ▶ No secret-dependent branches.
- ▶ Conditional computations are implemented as
 1. computations for all the branches;
 2. computations for the selection criteria; and
 3. selections of the desired results with bit-wise arithmetic.



- ▶ Assume no exceptions: users' responsibilities.
- ▶ Compute the results
 - ▶ as if an input is a zero;
 - ▶ as if both are non-zero, and apply rounding.
- ▶ Compute selection criterion from the inputs.
- ▶ Select the desired one.

Incorrect Zeroization (Simplified View)



For simplicity, assume inputs are non-zero floats: $s_0 | e_0 | m_0$ and $s_1 | e_1 | m_1$.

1. Compute the integer product $(2^{52} + m_0) (2^{52} + m_1)$.
2. Normalize to a 55-bit integer z_u (round-mode-dependent).
3. Compute the sum e of exponents.
4. Round.
5. Zeroize if too small.

Incorrect zeroization.

► Falcon submission package:

1. Zeroize if (e, z_u) is too small ($< 2^{-1023}$).
2. Round.

► Issue:

- Rounding could increase (e, z_u) .
- If both the following hold, the result is incorrectly zeroized.
 - (e, z_u) is too small $\implies 0$.
 - (e, z_u) is sufficiently large after rounding \implies non-zero.



Does it matter?



Twiddle factors are stored as floats. For example:

- ▶ $\frac{1}{\sqrt{2}}$ is stored as 0|1022|1865452045155277 $\implies \exists$ a float whose product is incorrectly zeroized.
- ▶ 692/2048 (34%) float constants in FFT admit such floats!



Range Checking



- ▶ Question: Are non-zero floats even close to ± 0 ?
- ▶ The FFT is applied to poly. with integer coeff. drawn from $[-2^{15}, 2^{15})$.



- ▶ Floating-point add./sub./mul.
- ▶ For non-zeros:
 - ▶ Upper-bound of the abs.
 - ▶ Lower-bound of the abs. \implies Tell us the smallest value (in abs.).



1. Model floating-point add/sub/mul with CryptoLine.
2. Compute intervals of intermediate floats with interval arithmetic built upon native FPU.
3. Verify the correctness of input-output intervals w.r.t. CryptoLine modeling.
4. Determine the union of intervals.

If inputs of FFT are integers drawn from $[-2^{15}, 2^{15})$, then all the intermediate floats have abs. in

$$[2^{-476}, 2^{27}(2^{52} + 605182448294568)].$$

Far away from the smallest (positive) normal value $2^{-1023} \implies \neg \exists$ incorrect zeroization.



Operation	Number of instances	Verification time (avr. / total in seconds)
FP addition	767	0.297 886 / 228.478 732
FP multiplication	511	2.589 009 / 1 322.983 371



Equivalences Between Implementations



Floating-point add./sub./mul. implementations.

Opt

assembly
crazy opt



Ref

intuitive

Equivalences Between Implementations in This Work



Floating-point add./sub./mul. implementations.





Floating-point add./sub./mul. implementations.





Programming language	Verification time (in seconds)
Floating-point addition	
Jasmin	53.946 560
Assembly	59.863 976
Floating-point multiplication	
Jasmin	57.108 668
Assembly	5.333 913



- ▶ More rounding modes (straightforward).
- ▶ More floating-point arithmetic:
 - ▶ Halving, doubling, flooring, truncating, all straightforward.
 - ▶ Floating-point divisions, no obvious difficulties but a lot more instructions.
- ▶ More float-based operations:
 - ▶ Falcon tree (requires floating-point divisions).
 - ▶ Fast Fourier sampling (while-loop, other tooling required).
- ▶ More schemes:
 - ▶ ModFalcon, Mitaka (hybrid sampler).



Thanks for listening

Paper (IACR ePrint): <https://eprint.iacr.org/2024/321>

Paper (proceedings):

https://link.springer.com/chapter/10.1007/978-981-97-7737-2_7

Artifact: https://github.com/vincentvbh/Float_formal



- ▶ Domain-specific language for modeling programs.
- ▶ Only accept straight-line programs (loops with fixed number of iterations).
- ▶ Very close to assembly:
 - ▶ An assembly instruction \rightarrow one or more CryptoLine instructions.
- ▶ Declarative.
- ▶ At least two backend formal verification tools.



- ▶ Declare what we have and what we want as
 - ▶ algebraic predicates;
 - ▶ range predicates.
- ▶ Annotations. An algebraic predicate P and a range predicated Q .
 - ▶ `assume P & & Q` adds P and Q to the backend tools.
 - ▶ `assert P & & Q` asks to verify
 - ▶ P with the associated computer algebra system (CAS) and
 - ▶ Q with the associated SMT solver.
 - ▶ Transfer predicates with `assert P & & true; assume true & & P`.



1. Translate Armv7-M assembly into CryptoLine.
2. Insert our CryptoLine model of floating-point mul.
3. Verify the equivalences of the two.
 - ▶ Question: where and what we should declare?
 - ▶ Bad annotations:
 - ▶ Verification does not halt.
 - ▶ Our annotations:
 - ▶ Verify the multi-limb splitting with SMT.
 - ▶ Transfer the range predicates to CAS.
 - ▶ Verify the long product with CAS.
 - ▶ Transfer the algebraic predicates to SMT.
 - ▶ Verify the remaining operations (rounding, zeroizing) with SMT.